





# BADMINTON

#### Rules:

- There will be 5 matches, each team must win minimum 3 to clear qualifying rounds
  - 2 Men Singles
  - I Men Doubles
  - I Mixed Doubles
  - I Girls Singles
- Each team must have minimum 4 and maximum 5 players (Minimum I girl)
- No restrictions on number of teams per college
- Each individual player can play only in two events
- Registration price is Rs. 1000/- per team
- Only non-marking shoes will be allowed
- · Decision of referee and organising commmittee will be final
- Shuttle will be provided, teams are requested to bring their own racquets.





# FOOTBALL

#### Rules:

- Each team can have 8 players and 4 substitutes max
- First 16 registrations will be taken.
- Each match will be of 60 mins, 30+30 halftime, seperated by
   I0 min break
- Tournament will be in knockout format
- No restrictions on number of teams per college
- First 16 registrations will be taken
- Registration price is Rs 2100/- per team
- Decision of referee and organising commmittee will be final
- Football will be provided.





# CRICKET

### Rules:

- Match will be played with a tennis ball
- It will be a 10 over game each side
- Initial 3 overs will be batting powerplay
- One Impact player can be included either before or after an innings
- All ICC rule should be followed, except mankading and LBW (instead mankading fair warning is allowed from the umpire after appeal)
- Each team can have II players with maximum 4 extras
- · No restrictions on number of team from each college
- Bat and ball will be provided.
- Umpire decision contain the utmost priority, and in any other circumstances related to tournament, decision of organizer will be valid.
- Registration fee is Rs. 2500/- per team







# VOLLEYBALL

### Rules:

- Each team can have 6 players and 4 substitutes max
- First 16 registrations will be taken.
- Each match will be of 3 sets with 25 points
- Tournament will be in knockout format
- · No restrictions on number of teams per college
- First I6 registrations will be taken
- Registration price is Rs 1500/- per team
- · Decision of referee and organising commmittee will be final
- Volleyball will be provided







# ATHLETICS

Each of the events is open to both guys and girls

Unlimited registrations per college, no limit

Incase of dispute, organising committee's decision is final

- I.Disc Throw
- 2. Short Put
- 3. Javelin Throw

**REGISTER NOW** 



# GYMEVENTS

Each of the events is open to only boys, specific to its weight category

Unlimited registrations per college, no limit

Incase of dispute, organising committee's decision is final

- I. Pushups
- 2. Pullup
- 3. Deadlifts
- 4. Bench Press
- 5. Bicep Curls
- 6. Leg Press
- 7. Arm Wrestling





# CONTACT US

Badminton Coordinator:

Aman Godara ( 7297854121 )

Shivam Chauhan (9958065849)

Cricket Coordinator:

Mohit Raj Shanu (9123153272)

Ankit Yadav (7607634354)

Football Coordinator:

Biswajit Boro ( 7086774464 )

Prabhas (7205849615)

Volleyball Coordinator:

Abil Saini ( 9671886427 )

Deepak Aacharya -7489273763

Athletics and Gym Coordinator:

Shreemoy Mahapatra (8895854254)

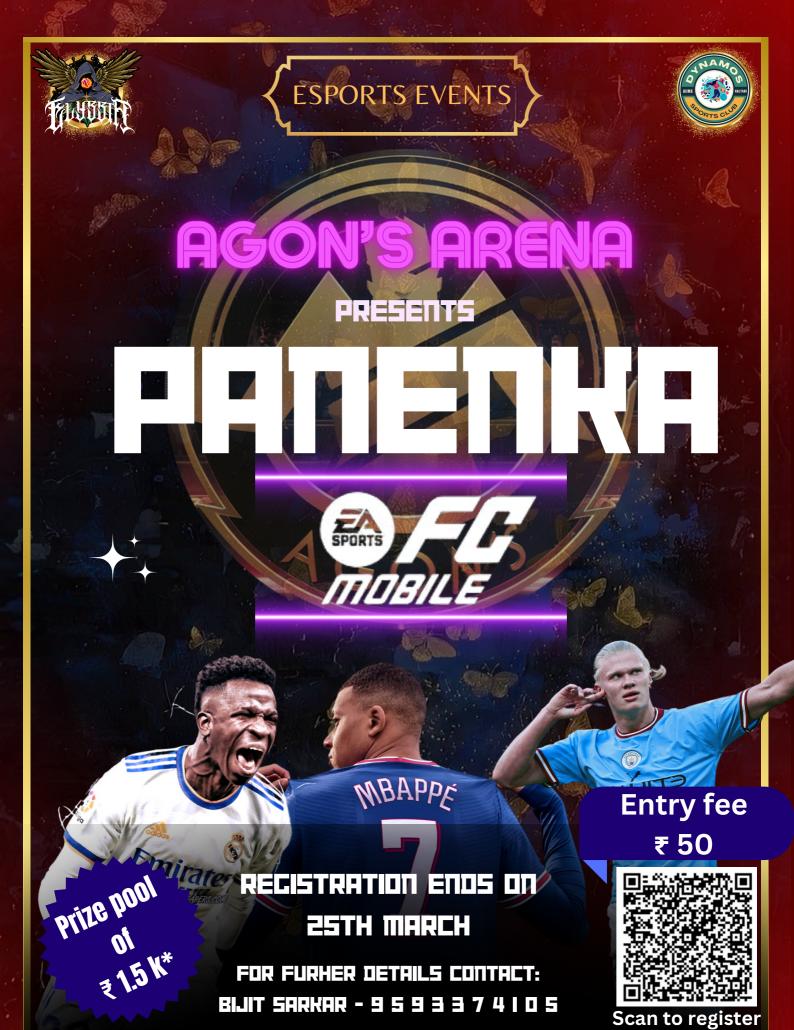
Sports Secretary:

Ishvar Vaishnav (7413048922)



**@\_DYNAMOS\_AIIMSK** 









- The tournament is open to all college students.
- The tournament format will commence through group stage followed by knockout round.
- The participants will randomly grouped by randomisation and the schedule of the Match days will be uploaded in the ELYSSIA WhatsApp group.
- The matches scheduled in the respective match day should be completed and the screenshot of the results uploaded to the WhatsApp group within I2 hours after the release of the match day schedule.
- Failure to upload the results within I2 hour timeframe will result in considering the match a DRAW.
- If there is any lag or net connection issues, a screenshot or recording (preferably) should be sent to Admin and the final decision will be taken by the Admin.





- Screenshot of match results must be uploaded to the PANENKA WhatsApp group.
- For every win the player gets +3 points, for a draw +1 point and
  O points for loss.
- The points table will be uploaded in the group after completion of each match day.
- Any discrepancy in the points table must be notified to the organisers within an hour of releasing the results. In case of any dispute, the

decision of the organisers will be final.

## MATCH RULES

- Players will randomly grouped in Groups of 4, each player will play twice with each player. Then Top 2 from each group will qualify to the knockout stage.
- No cap on team strength.





# CETERAL RULES

- The tournament is open to all college students.
- The tournament format will commence through group stage followed by knockout round.
- The participants will randomly grouped by randomisation and the schedule of the Match days will be uploaded in the ELYSSIA WhatsApp group.
- The matches scheduled in the respective match day should be completed and the screenshot of the results uploaded to the WhatsApp group within 12 hours after the release of the match day schedule.
- Failure to upload the results within 12 hour timeframe will result in considering the match a DRAW.
- If there is any lag or net connection issues, a screenshot or recording (preferably) should be sent to Admin and the final decision will be taken by the Admin.





## JUDGITG CRITERIA

- Screenshot of match results must be uploaded to the LA REMONTADA WhatsApp group.
- For every win the player gets +3 points, for a draw +1 point and 0 points for loss.
- The points table will be uploaded in the group after completion of each match day.
- Any discrepancy in the points table must be notified to the organisers within an hour of releasing the results.
- In case of any dispute, the decision of the organisers will be final.

## **MATCH RULES**

- Players will randomly grouped in Groups of 4, each player will play twice with each player. Then Top 2 from each group will qualify to the knockout stage.
- Standard time for all the matches will be 10 minutes.
- Condition of all the players for both home and away should be set to normal.
- Substitutions: 3, Intervals: 3
- No cap on team strength.
- A maximum of 3 Epic/Big Time/Iconic/Legend cards.
- In knockouts, ET, Penalties will be on, Conditions: Normal, Subs +1 at ET





## **AGON'S ARENA**

**PRESENTS** 

# TUKETTUT

KUDEKOOMU

# CALOF DUTY MADBILE

ENTRY FEES: 150/- PER SQUAD



APRIL

**CONTACT DETAILS:** 

RIDDHIMAN: 8001647930 BISWAJIT: 9836773474



## KILLKILLI

### CENERAL RULES:

- 1. Inter-College teams are allowed, but for all purposes college details of the leader will be considered representative of the team.
- 2. Teams/participants are requested to be ready for their scheduled matches for the day, changes in the schedule will not be entertained.
- 3. All players must perform all the updates and download all the required maps before hand, any delay that impact the flow of tournament will result in disqualification.
- 4. The teams/players must start the match within 10 minutes of scheduled time, if not it will be considered a loss.
- 5. If it has been longer than 10 mins since the match start time and you have sent your friend request/match request to your opponent, you can request a walkover. Please contact the organisers for further action.
- 6.Each team/player must take a screenshot of the results of the match and share it in the COD-GOD Whatsapp group within 10 minutes after the game ends.
- 7. Spectators are prohibited to be in the lobby, except for tournament admins.
- 8. The following actions will be considered unfair play.
- a. The use of an emulator or any cheat program and/or map hack program.





- b. Intentionally allowing an opponent to win a game.
- c.Unsportsmanlike or disruptive behavior such as Inappropriate and/or unprofessional actions directed towards another player or tournament organisers.
- d. The use of a game bug that is determined by the organisers as being unfair.
- e. Upon discovery of any player committing any violations regarded as unfair play, the offending player, at the sole discretion of the tournament organiser, may receive a warning, a forfeit loss, be disqualified from the tournament.
- f. During the course of the event, the tournament organisers may determine other actions to embody unfair play.
- 9. Players are required to take screenshots of their match results and video record- ing in case they find someone cheating/teaming in the match and they could submit it to the event organizers.
- 10. Results are typically generated within 24 hours of the tournament.
- 11. It is the responsibility of teams/players to appeal any discrepancy in the results. No changes and appeals will be entertained after 30 minutes of re-lease of the re-sults.
- 12. The registration fees are non-refundable.
- 13. Changing of members is not allowed during the course of the tournament, only the registered team members will be allowed to play in the team.
- 14. A player cannot be a part of more than one team.
- 15. Stability of network is the responsibility of the players, in case of disconnection, the game will continue. Players are requested to reconnect as quickly as possible.





- 16. Teams may appeal for a rematch only if network issues persists from the first round itself.
- 17. In case of disqualification of a team during the course of the tournament, the opponent team will be declared the winner for that match.

### COOM RULES:

- 1. Team IGL should send the Player's Name, Ingame name and Character id of all 4 players to any of the mentioned contacts, when informed to do so in WhatsApp group.
- 2. Matches will be played in 3 game modes Hardpoint, Search and Destroy, Control.
- 3. Group stage matches will be best of 3, Finals will be best of 5.
- 4. The format and number of matches will be provided later based on number of registered teams.
- 5. ID and Password will be given 10 minutes before every match. No delay will be entertained.
- 6. Any suspicious activity (hacking, teaming up) will result in disqualification for the respective team and the decisions of the admins on any controversy shall be final.
- 7. After completion of each game, team leaders must share a screenshot of match summary and send those to the WhatsApp group without fail.
- 8. Further details regarding the map pool will be shared later in the WhatsApp group.
- 9. Use of Emulator is strictly prohibited.





# AGON'S ARENA

**PRESENTS** 

# POCHNKING



4GON

MARCH 29-31 ENTRY FEES:

160/- PER SQUAD



ASIM:9583088645 BISWAJIT:9836773474



BATTLEGROUNDS Mobile India





# POCHNKING

### GENERAL RULES:

- 1. Inter-College teams are allowed, but for all purposes college details of the leader will be considered representative of the team.
- 2. Teams/participants are requested to be ready for their scheduled matches for the day, changes in the schedule will not be entertained.
- 3. All players must perform all the updates and download all the required maps before hand, any delay that impact the flow of tournament will result in disqualifi- cation.
- 4. The teams/players must start the match within 10 minutes of scheduled time, if not it will be considered a loss.
- 5. If it has been longer than 10 mins since the match start time and you have sent your friend request/match request to your opponent, you can request a walkover. Please contact the organisers for further action.
- 6.Each team/player must take a screenshot of the results of the match and share it in the COD-GOD Whatsapp group within 10 minutes after the game ends.
- 7. Spectators are prohibited to be in the lobby, except for tournament admins.
- 8. The following actions will be considered unfair play.
- a. The use of an emulator or any cheat program and/or map hack program.





- b. Intentionally allowing an opponent to win a game.
- c.Unsportsmanlike or disruptive behavior such as Inappropriate and/or unprofessional actions directed towards another player or tournament organisers.
- d. The use of a game bug that is determined by the organisers as being unfair.
- e. Upon discovery of any player committing any violations regarded as unfair play, the offending player, at the sole discretion of the tournament organiser, may receive a warning, a forfeit loss, be disqualified from the tournament.
- f. During the course of the event, the tournament organisers may determine other actions to embody unfair play.
- 9. Players are required to take screenshots of their match results and video record- ing in case they find someone cheating/teaming in the match and they could submit it to the event organizers.
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- 15. Stability of network is the responsibility of the players, in case of disconnection, the game will continue. Players are requested to reconnect as quickly as possible.





- 16. Teams may appeal for a rematch only if network issues persists from the first round itself.
- 17. In case of disqualification of a team during the course of the tournament, the opponent team will be declared the winner for that match.

### **BGMI RULES:**

- 1. Team IGL should send the Player's Name, Ingame name and Character id of all 4 players to any of the mentioned contacts.
- 2. Each team will play matches in the following maps- Erangel, Miramar, Sanhok
- 3. The format and number of matches will be provided later based on number of registered teams.
- 4. ID and Password will be given 5 minutes before every match. No delay will be entertained.
- 5. Any suspicious activity (hacking, teaming up) will result in disqualification for the respective team.
- 6. After completion of each game, team leaders must share a screenshot of match summary and send those to the WhatsApp group without fail.
- 7. Kills and Placement Point Distribution will be according to New BGMI Point system 2023.
- 8. Use of emulator is strictly prohibited.
- 9. Further details will be shared in group.

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2 <sub>ND</sub>	6	6тн	2	
3rd	5	7-8	1	
4тн	4	9-16	0	
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# organising committee

# SPORTS SECRETARY

### **BIJIT SARKAR**

'La Remontoda'- Efootball PANENKA-FIFA Mobile 9593374105

### **ASIM KUMAR SADANGI**

BGMI-POCHINKING
COD Mobile-NUKETOWN
KNOCKDOWN
9583088645

### **NEELARUN BASU**

PANENKA-FIFA Mobile 9007086697

### **BISWAJIT SARKAR**

BGMI-POCHINKING
COD Mobile-NUKETOWN
KNOCKDOWN
9836773474

### RIDDHIMAN GARAI

BGMI-POCHINKING COD Mobile-NUKETOWN KNOCKDOWN 8001647930

MOHAMMAD JUNAID
SPORTS CLUB IT HEAD